# mineplex

## **ROADMAP 2023**



2023

#### March 30th

MinePlex 2.0 genesis block launch. **The first stage of the transition.** 

#### **April-May**

- Integration of XFI into all services and
- Products of the MinePlex ecosystem

#### April 10th

- XFI to MPX conversion
- XFI to USDT conversion

#### May

- XFI listings on exchanges
- Closing XFI to USDT conversion

#### **June-July**

#### Launch MinePlex.Finance

#### Mineplex Payment

Completion of work on optimizing the linking of cards and POS terminals. Implementation of the Ambassador program in the personal account. Launch of MinePlex Store - a new section that will display all connected merchants with detailed information about data, products and services.

#### September

Implementation of fiat acquiring in the Mineplex Wallet.

Implementation of more than 80 cryptocurrencies in the Mineplex Wallet.

#### **October-December**

Ability to create custom coins

EVM integration in order to provide the ability to create smart contracts in the Solidity language.

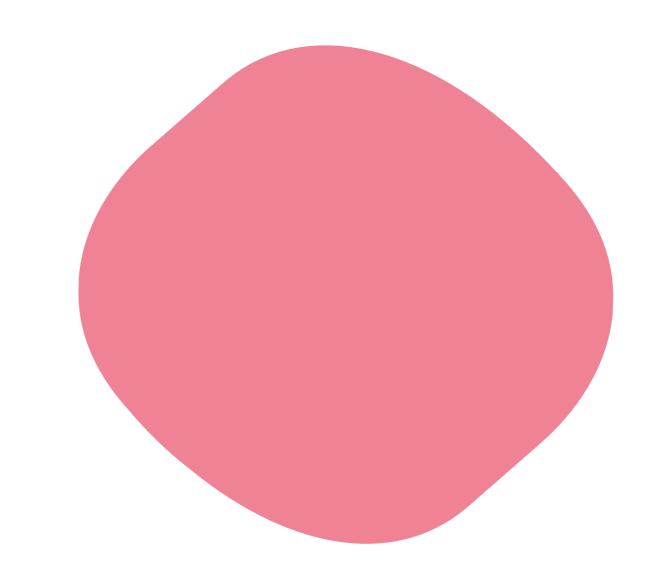
 EVM is a Virtual Machine built into the Ethereum network that allows you to connect using Metamask,
 TrustWallet and other wallets to the

network in order to execute smart contracts. Fully compatible with the Ethereum ecosystem.

2. CosmWasm (WebAssembly) - fast smart contracts that can be written in

- any language, including rust.
- Creation of custom decentralized domains
- Advanced staking

A module that allows to stake PoS tokens from other networks and receive rewards in XFI/MPX and tokens from other networks.



# 2024

### Q1-2

Launching a marketplace with the ability to place goods and services

- Cross-chain transfers
  1. IBC transfers within Cosmosbased networks.
  - 2. EVM any transfer methods/providers that exist in Ethereumand other EVM networks.
  - Launching a platform for creating NFTs

#### Q3-4

Start building DEFI MinePlex services

## 2025

#### **Q1**

The second stage of the transition to the MinePlex 2.0 blockchain.

#### **Q2**

Scaling the MinePlex Ecosystem

